

# Calculating the Minimum Distance of a Toric Code via an Algebraic Algorithm

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**Abstract.** Toric codes are examples of evaluation codes. They are produced by evaluating polynomials of degree  $d$  at the points of a subset  $Y$  of a toric variety  $X$ . These codes reveal how algebraic geometry and coding theory are interrelated. The minimum distance of a code is the minimum number of nonzero entries in the codewords of the code.

Let  $I$  be the ideal generated by all homogeneous polynomials vanishing at all the points of  $Y$ , which is also known as the vanishing ideal of  $Y$ .

Our algorithm computes the minimum distance by finding a homogeneous polynomial  $f$  among all homogeneous polynomials of the same degree which has maximum number of roots on  $Y$ .

**Keywords:** Minimum distance · Toric code · Hilbert Function.

## Extended Abstract

Let  $\Sigma \subseteq \mathbb{R}^n$  be a complete simplicial fan with rays  $\rho_1, \dots, \rho_r$  and  $X := X_\Sigma$  be the corresponding  $n$  dimensional smooth projective toric variety with Picard group isomorphic to  $\mathbb{Z}^d$  over a finite field  $\mathbb{F}_q$ , where  $d = r - n > 0$ .

Toric varieties can be constructed starting from some nice combinatorial objects called fan. Every cone in  $\Sigma$  corresponds to an affine toric variety and these are glued to obtain the abstract normal toric variety  $X$  together along the affine toric variety they contain that corresponds to the intersections of the cones in the fan. Let  $v_1, \dots, v_r$  be the generators of the rays of the cones in the fan  $\Sigma$  and  $\phi$  be the matrix whose rows are these generators of the rays. We get the matrix  $\beta$  in the following exact sequence by applying Smith Normal Form Algorithm to  $\phi$ :

$$\mathfrak{B} : 0 \longrightarrow \mathbb{Z}^n \xrightarrow{\phi} \mathbb{Z}^r \xrightarrow{\beta} \mathcal{A} \longrightarrow 0$$

Here the group  $\mathcal{A} \cong \mathbb{Z}^r / \phi(\mathbb{Z}^n)$ , is isomorphic to the Picard group of  $X$ . Applying  $\text{Hom}(-, \mathbb{K}^*)$  functor to the sequence  $\mathfrak{B}$  gives the following short exact sequence:

$$\mathfrak{B}^* : 1 \longrightarrow G \xrightarrow{i} (\mathbb{K}^*)^r \xrightarrow{\pi} T_X \longrightarrow 1$$

with  $\pi : (\xi_1, \dots, \xi_r) \rightarrow (\xi^{u_1}, \dots, \xi^{u_n})$  where  $u_1, \dots, u_n$  are the columns of  $\phi$ .

Let  $S = \mathbb{F}_q[x_1, \dots, x_r] = \bigoplus_{\alpha \in \mathcal{A}} S_\alpha$  be the multigraded polynomial ring which is also known as the Cox ring of  $X$  graded using the columns of the matrix  $\beta$ , i.e.  $\deg_{\mathcal{A}}(x_j) = \beta_j$  is the  $j$ -th column of  $\beta$ , for  $j = 1, \dots, r$ . The irrelevant ideal of  $S$  is the monomial ideal

$$B = \langle x^{\hat{\sigma}} : \sigma \in \Sigma \rangle, \quad \text{where } x^{\hat{\sigma}} = \prod_{\rho_i \notin \sigma} x_i.$$

The main feature of  $X$  we use is we can represent points on our toric variety  $X$  using homogeneous coordinates thanks to the Geometric Invariant Theory quotient representation

$$X \cong \mathbb{K}^r \setminus V(B) / G \text{ where } G = \text{Ker}(\pi) \text{ and } \mathbb{K} = \overline{\mathbb{F}}_q,$$

due to Cox, see [1]. Therefore, every point of  $X$  is identified with an orbit of the following type:

$$[P] = G \cdot P = [p_1 : \dots : p_r], \text{ for } P \in \mathbb{K}^r \setminus V(B).$$

For a fixed degree  $\alpha$  in the semigroup  $\mathbb{N}\beta$  which is generated by  $\beta_1, \dots, \beta_r$ , and a subset  $Y = \{[P_1], \dots, [P_N]\} \subseteq X$  with cardinality  $N$ , the evaluation map is defined as follows:

$$ev_Y : S_\alpha \mapsto \mathbb{F}_q^N, F \mapsto (F(P_1), \dots, F(P_N))$$

The image of  $S_\alpha$  is called a (generalized) toric code which is denoted by  $\mathcal{C}_{\alpha, Y}$ , see [4] for a survey. By definition, the size of  $Y$  is the *length* of the code and the *dimension*  $\dim_{\mathbb{F}_q} \mathcal{C}_{\alpha, Y}$  of the code is the dimension of  $\mathcal{C}_{\alpha, Y}$  as a vector space over  $\mathbb{F}_q$ . The number of nonzero entries in a codeword is called its *weight* and the *minimum distance*  $\delta$  is obtained by calculating the smallest weight among all nonzero codewords.

It is clear that the kernel of the linear map  $ev_Y$  is the degree  $\alpha$  part  $I_\alpha(Y)$  of the  $\beta$ -graded or homogeneous *vanishing ideal*  $I(Y)$  of  $Y$ , which is defined to be the ideal generated by homogeneous polynomials vanishing at all the points of  $Y$ . Due to this relation, the dimension  $\dim_{\mathbb{F}_q} \mathcal{C}_{\alpha, Y}$  equals the value  $H_{I(Y)}(\alpha) := \dim S_\alpha - \dim I_\alpha(Y)$  of the multigraded *Hilbert function*  $H_{I(Y)}$  of  $I(Y)$ . It is known that for sufficiently large values of  $\alpha$ , the function  $H_{I(Y)}$  agrees with a polynomial  $P_{I(Y)}$  known as the multigraded *Hilbert polynomial* of  $I(Y)$ . If  $I$  is the  $B$ -saturated ideal corresponding to the set of  $\ell$  points on a smooth projective toric variety, then Hilbert polynomial of  $I$  is just the constant  $P_I(t) = \ell$  (see Example 4.12 in [5]). Therefore, the length of the code  $\mathcal{C}_{\alpha, Y}$  is  $P_{I(Y)}(t) = N$ .

In the first step, we obtain the following result as in [2] in which case  $X$  is a projective space:

**Lemma 1** *Let  $Y \subseteq X$ . Then, the minimum distance of the corresponding code is*

$$\delta_Y(\alpha) = N - \max\{|V_{X, Y}(f)| : f \in S_\alpha \setminus I_\alpha(Y)\},$$

where  $V_{X,Y}(f)$  is the subset of  $Y$  which consists of the roots of  $f$ .

By using the lemma above we can obtain the following main result.

**Theorem 1.** *Let  $Y \subseteq X$ . Then, the minimum distance of the corresponding code is*

$$\delta_Y(\alpha) = N - \max\{P_{I(V_{X,Y}(f))} \mid f \in S_\alpha \setminus I_\alpha(Y) \text{ is a zero-divisor}\},$$

where  $P_{I(V_{X,Y}(f))}$  denotes the multigraded Hilbert Polynomial of the ideal  $I(V_{X,Y}(f))$ .

As a consequence, we obtain the following algorithm which calculates the minimum distance of a code obtained from a smooth projective toric variety:

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**Algorithm 1** Calculating the minimum distance of a toric code.

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**Input** A prime power  $q$ , a toric variety  $X$  over the field  $\mathbb{F}_q$ , a degree  $\alpha$  together with the vanishing ideal  $I(Y)$  of  $Y$ .

**Output** The minimum distance  $\delta_Y(\alpha)$ .

- 1: Find a basis of the vector space  $M_\alpha = S_\alpha/I_\alpha$  for  $M = S/I(Y)$ .
  - 2: Form the set  $M_\alpha$  by taking  $\mathbb{F}_q$ -linear combinations of the basis elements of  $M_\alpha$ .
  - 3: Determine zero-divisors  $f \in M_\alpha$  by checking if  $I(Y) : f \neq I(Y)$ .
  - 4: Find the primary decomposition of  $I(Y)$ .
  - 5: Find the ideals  $I(V_{X,Y}(f))$  for zero-divisors  $f \in M_\alpha$ .
  - 6: Return  $\delta_Y(\alpha) = P_{I(Y)} - \max\{P_{I(V_{X,Y}(f))} : f \text{ is a zero-divisor}\}$ .
- 

It is worth mentioning that the vanishing ideal needed in the algorithm can be found as described in [3] when  $Y$  is a subgroup of the dense torus of  $X$ .

**Procedure 1** *Calculating the minimum distance of a toric code with Macaulay2 [6].*

```

i4: Balpha=basis(alpha,S/IY);
i5: N=flatten applyTable({apply(toList (set(0..q-1))^**
    (hilbertFunction(alpha,S/IY))- (set{0})^**
    (hilbertFunction(alpha,S/IY)),i-> toList i)}, i-> deepSplice i);
P= apply(#N, j-> vector flatten N_{j});
D= for i from 0 to #P-1 list Balpha* flatten P_{i};
A= flatten for i from 0 to #D-1 list entries (flatten D_{i})#0;
Malpha= apply(A, i->substitute(i,S));
i6: Z=select(Malpha, f-> not quotient(IY,ideal f)==IY);
i7: PrIY=primaryDecomposition IY;
i8: IVXYf=(PrIY,f,S) -> (int := ideal (1-S) ;
    scan(PrIY, i -> if f%i==0 then int=intersect(int,i) ; int);
Ideals=apply(Z,f->IVXYf(PrIY,f,S));
i9: delta = hilbertPolynomial(X,IY)
    - max apply(Ideals, I-> hilbertPolynomial (X,I))

```

Our algorithm makes use of the following Macaulay2 package adopted to our notation:

```
i1: needsPackage "NormalToricVarieties";
i2: ring NormalToricVariety := PolynomialRing =>
    (cacheValue symbol ring)
    ( X -> (
        if isDegenerate X then
            error "not yet implemented for degenerate varieties";
        if not isFreeModule classGroup X then
            error "gradings by torsion groups not yet implemented";
        -- constructing ring
        K := X.cache.CoefficientRing;
        x := X.cache.Variable;
        r := #rays X;
        deg := entries transpose fromWDivToCl X;
        S := K (monoid [x_1..x_r, Degrees => deg]);
        S.variety = X;
        S ) );
```

**Example 1** Let  $X$  be the Hirzebruch Surface  $H_2$  over  $K = \mathbb{F}_7$ . The first exact sequence above becomes:  $\mathfrak{P} : 0 \longrightarrow \mathbb{Z}^2 \xrightarrow{\phi} \mathbb{Z}^4 \xrightarrow{\beta} \mathbb{Z}^2 \longrightarrow 0$ , where

$$\phi = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 1 & 2 & -1 \end{bmatrix}^T \quad \text{and} \quad \beta = \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}.$$

Thus, the Cox ring  $S = K[x_1, x_2, x_3, x_4]$  of  $X$  is graded via

$$\deg_{\mathcal{A}}(x_1) = \deg_{\mathcal{A}}(x_3) = (1, 0), \deg_{\mathcal{A}}(x_2) = (-2, 1), \deg_{\mathcal{A}}(x_4) = (0, 1).$$

Consider the subset  $Y \subset X$  with  $I(Y) = (x_3^2 - x_1^2, x_4^3 - x_3^6 x_2^3)$ .

Our inputs for the example are as follows:

```
i3: q=7; alpha={0,1};
    X=hirzebruchSurface(2, CoefficientRing => GF(q, Variable=>t) );
    S=ring X;
    IY=ideal ((x_3)^2 - (x_1)^2, (x_4)^3 - (x_3)^6 * x_2^3);
```

Using Procedure 1, we compute the minimum distance of  $C_{\alpha, Y}$  to be 3.

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